

Four Corners of the World

Score by Sean Thomas Boyt
STBDancing.com

1. Pick a room for your interactive, physical, movement-based performance.
2. Invite your (large, captive, agreeable) audience into your space.
3. Name each corner of the space.
4. Close thine eyes.
5. Have each audience member pick a corner.
6. Call out one of the corner names.
7. Have the audience members in that corner leave the space.
8. The remaining audience members scramble to new spaces.
9. Call out one of the corner names.
10. Have the audience members in that corner leave the space.
11. The remaining audience members scramble to new spaces.
12. Call out one of the corner nemes.
13. Repeat until you have no audience.
14. Use social media and conventional marketing tactics to gain a new audience.